

















10.Φτιάχνω διψήφιους αριθμούς με προϋποθέσεις
ΑΡΙΘΜΟΣ-ΣΤΟΧΟΣ ΓΙΑ ΤΟ ΤΕΤΡΑΔΙΟ













10.Φτιάχνω διψήφιους αριθμούς με προϋποθέσεις
ΑΡΙΘΜΟΣ-ΣΤΟΧΟΣ ΓΙΑ ΤΟ ΤΕΤΡΑΔΙΟ

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A 3D white figure stands next to a red target with the number 30 in the center. Five arrows point towards the target, each with a mathematical expression: $10 + \dots$ (top-left), $28 + \dots$ (top-right), $34 - \dots$ (middle-left), $60 - \dots$ (middle-right), and $22 + \dots$ (bottom-left).	A 3D white figure stands next to a red target with the number 30 in the center. Five arrows point towards the target, each with a mathematical expression: $10 + \dots$ (top-left), $28 + \dots$ (top-right), $34 - \dots$ (middle-left), $60 - \dots$ (middle-right), and $22 + \dots$ (bottom-left).
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10.Φτιάχνω διψήφιους αριθμούς με προϋποθέσεις
ΑΡΙΘΜΟΣ-ΣΤΟΧΟΣ ΓΙΑ ΤΟ ΤΕΤΡΑΔΙΟ

10.Φτιάχνω διψήφιους αριθμούς με προϋποθέσεις
ΑΡΙΘΜΟΣ-ΣΤΟΧΟΣ ΓΙΑ ΤΟ ΤΕΤΡΑΔΙΟ

A 3D figure stands next to a target with the number 50 in the center. Five arrows point towards the target, each with a mathematical expression: $19 + \dots$, $25 + \dots$, $60 - \dots$, $3 + \dots$, and $50 + \dots$.	A 3D figure stands next to a target with the number 50 in the center. Five arrows point towards the target, each with a mathematical expression: $19 + \dots$, $25 + \dots$, $60 - \dots$, $3 + \dots$, and $50 + \dots$.
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